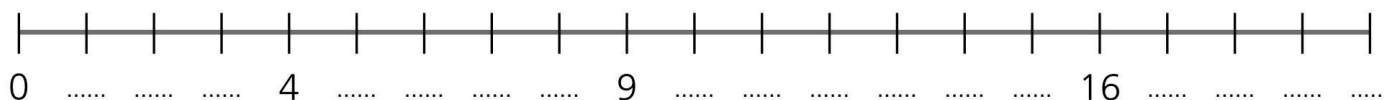
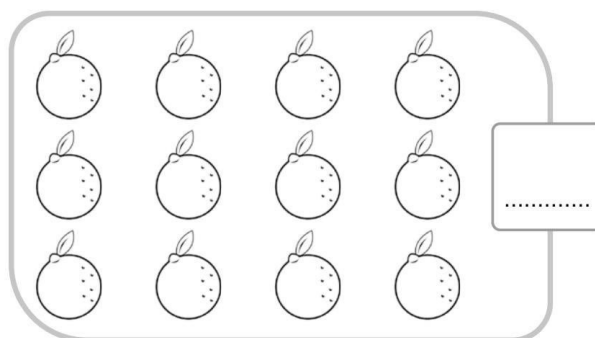
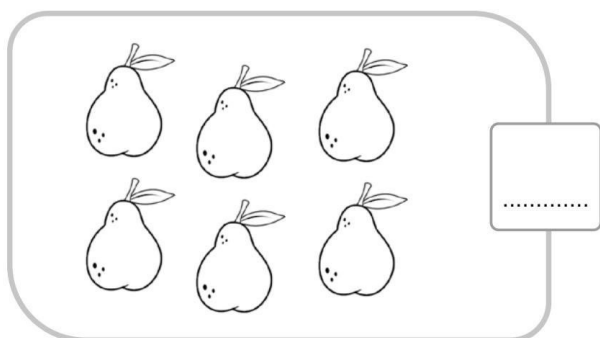
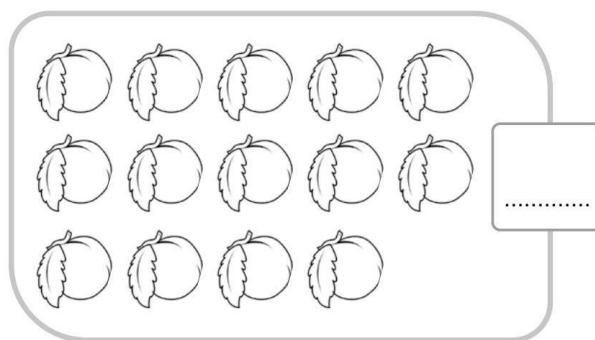
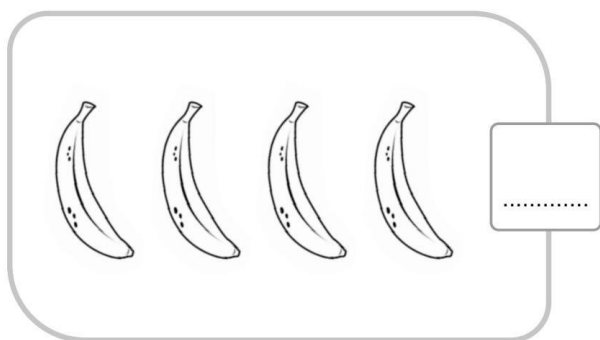


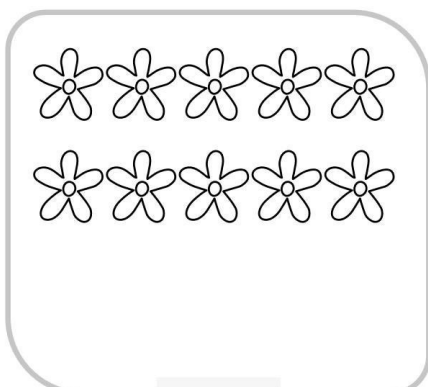
Completa la linea con i numeri mancanti.



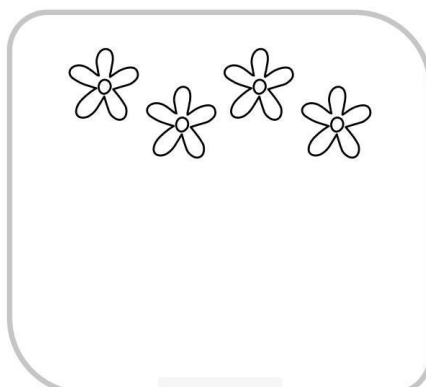
Conta e scrivi il numero nel riquadro.



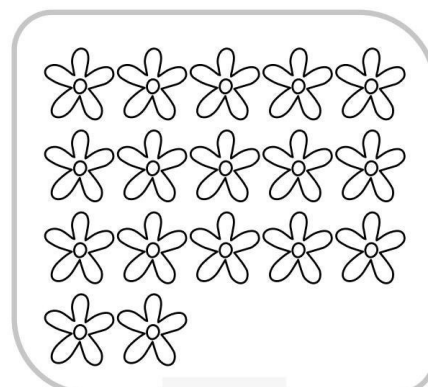
Leggi il numero e disegna i fiori che mancano per formare la quantità indicata.



15



12



20

Scrivi il numero che **PRECEDE** e che **SEGUE**.

	10	
	5	
	9	
	7	
	6	
	8	

	13	
	14	
	19	
	17	
	12	
	13	

Confronta i numeri e completa con i segni **>** (**MAGGIORE**), **<** (**MINORE**), **=** (**UGUALE**).

3 5

16 6

10 20

8 8

14 11

7 17

15 5

20 2

19 19

9 10

11 11

13 14

Riscrivi i numeri in **ORDINE CRESCENTE** (dal minore al maggiore).

18 • 20 • 8 • 6 • 15 • 13 • 9

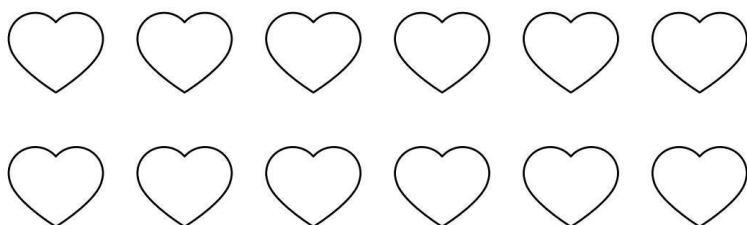
.....

Riscrivi i numeri in **ORDINE DECRESCENTE** (dal maggiore al minore).

10 • 7 • 12 • 4 • 17 • 3 • 11

.....

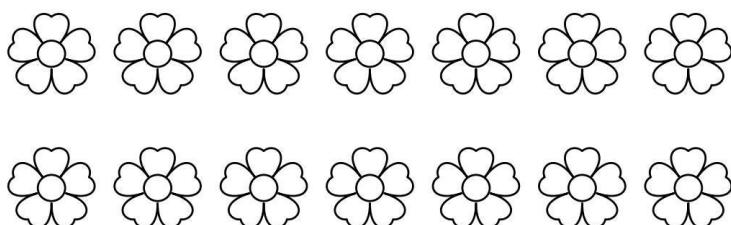
Raggruppa per 10, rispondi e registra in tabella.



Quante decine?

Quante unità?

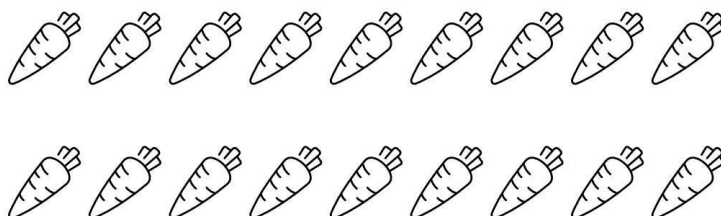
da	u



Quante decine?

Quante unità?

da	u



Quante decine?

Quante unità?

da	u

Leggi le domande e indica con una **X** la risposta corretta.

• **Quale numero è formato da 1 da e 3 u?**

☐ 12 ☐ 13 ☐ 18

• **Qual è la corretta scomposizione del numero 18?**

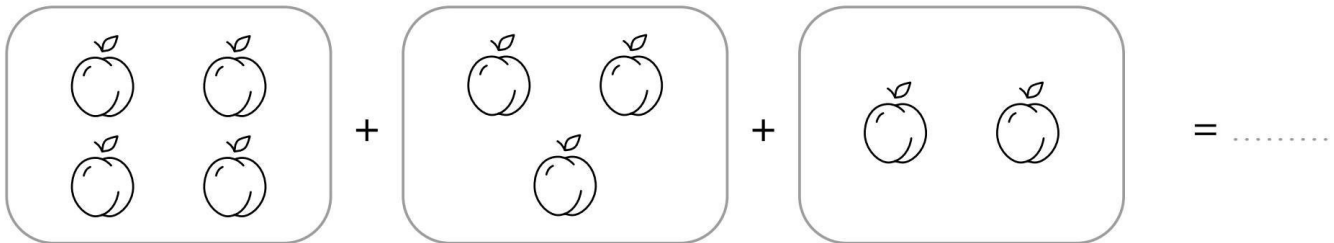
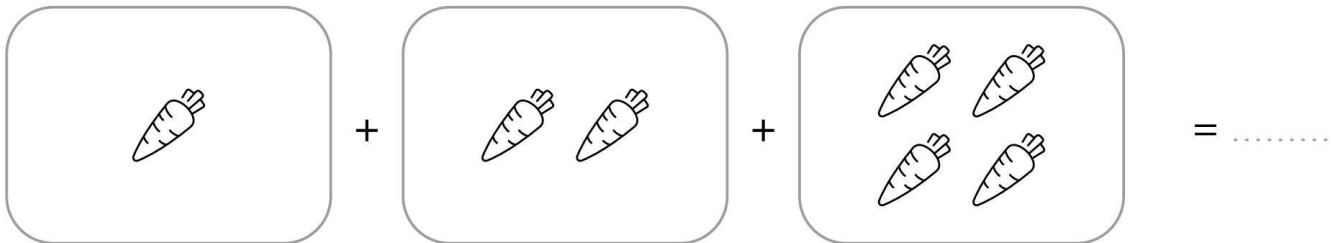
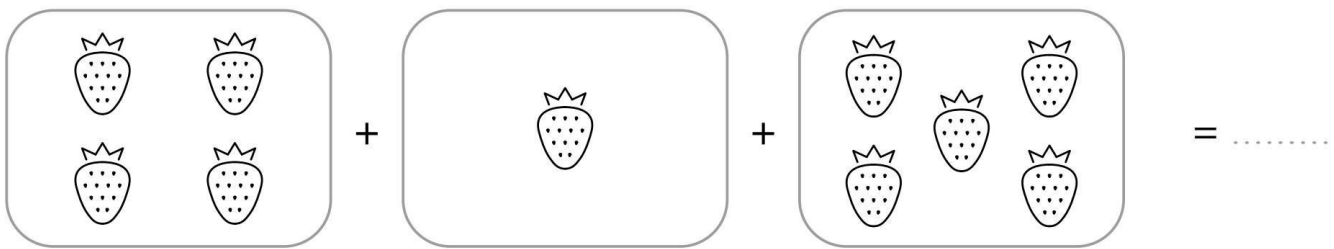
☐ 8 da e 1 u ☐ 1 da e 8 u ☐ 18 da

• **Quale scomposizione tra le seguenti è sbagliata?**

☐ $12 = 1 \text{ da e } 2 \text{ u}$ ☐ $19 = 1 \text{ u e } 9 \text{ da}$ ☐ $13 = 1 \text{ da e } 3 \text{ u}$

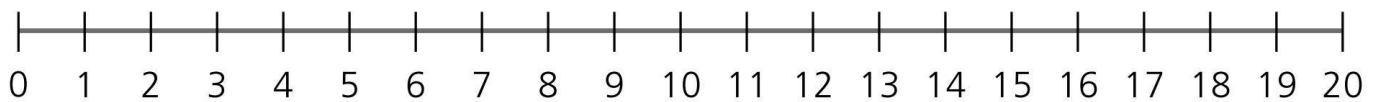
Addizioni entro il 20

Conta gli elementi e scrivi il risultato delle addizioni.

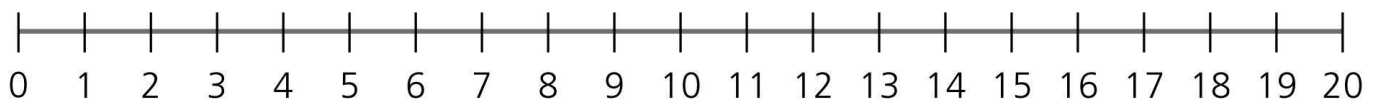


Esegui le addizioni sulla linea dei numeri.

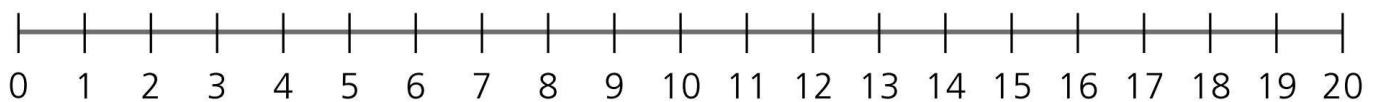
$$14 + 3 = \dots\dots\dots$$



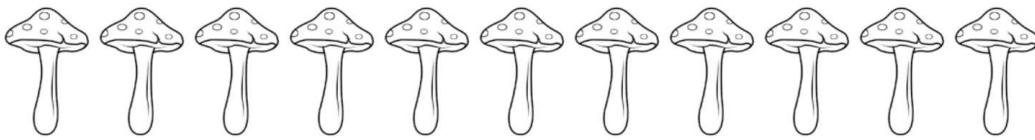
$$12 + 8 = \dots\dots\dots$$



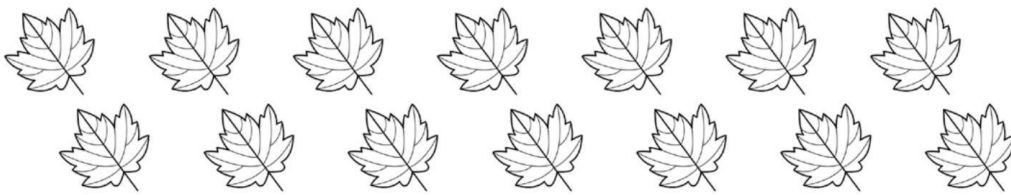
$$10 + 5 = \dots\dots\dots$$



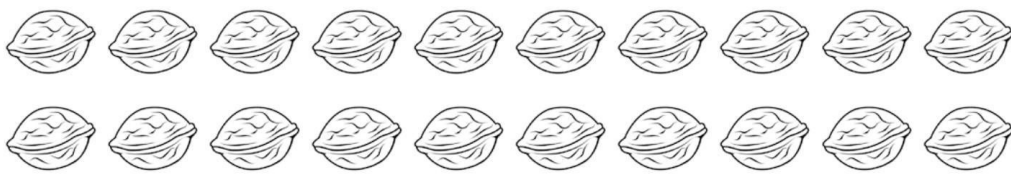
Leggi l'operazione, cancella gli elementi da togliere e calcola.



$11 - 5 = \dots\dots\dots$



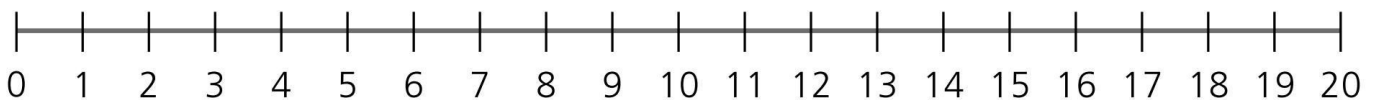
$14 - 8 = \dots\dots\dots$



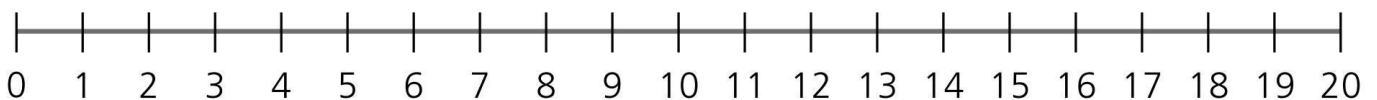
$20 - 9 = \dots\dots\dots$

Esegui le sottrazioni sulla linea dei numeri.

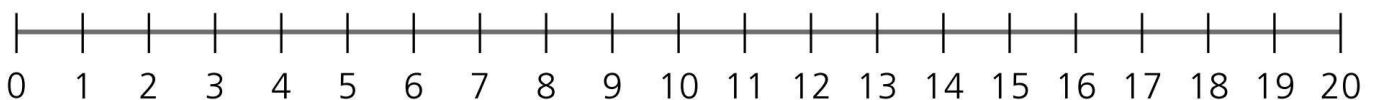
$18 - 7 = \dots\dots\dots$



$16 - 11 = \dots\dots\dots$



$20 - 3 = \dots\dots\dots$



Problemi

Leggi, illustra il problema, completa i dati e risolvi con l'operazione adatta.

Un mago ha creato 12 pozioni per un nuovo incantesimo, ma il suo gatto ne ha rovesciate 5. Quante pozioni sono rimaste?

Tutte le pozioni:

Pozioni rovesciate:

Operazione:

Risposta:

.....

Dopo l'incantesimo, il mago prepara una zuppa per la cena. Raccoglie nel suo orto 9 carote, 4 cipolle e 3 pomodori. Quanti ortaggi in tutto?

Carote:

Cipolle:

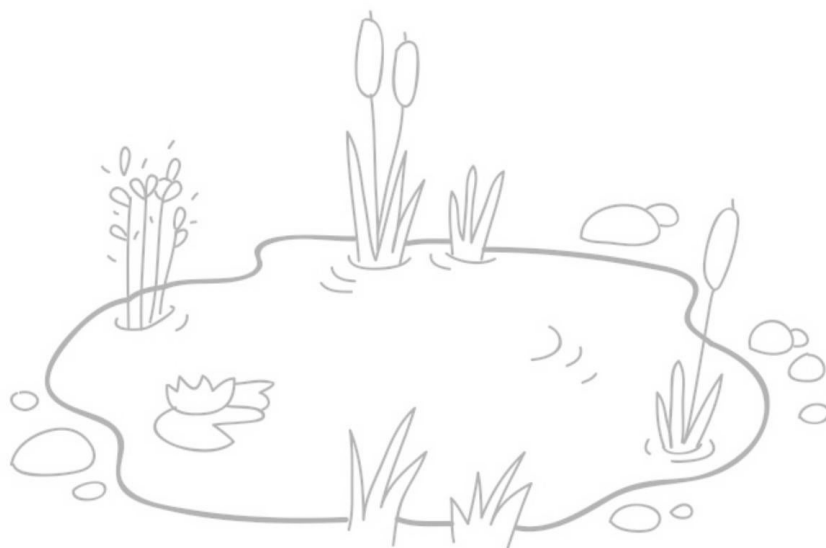
Pomodori:

Operazione:

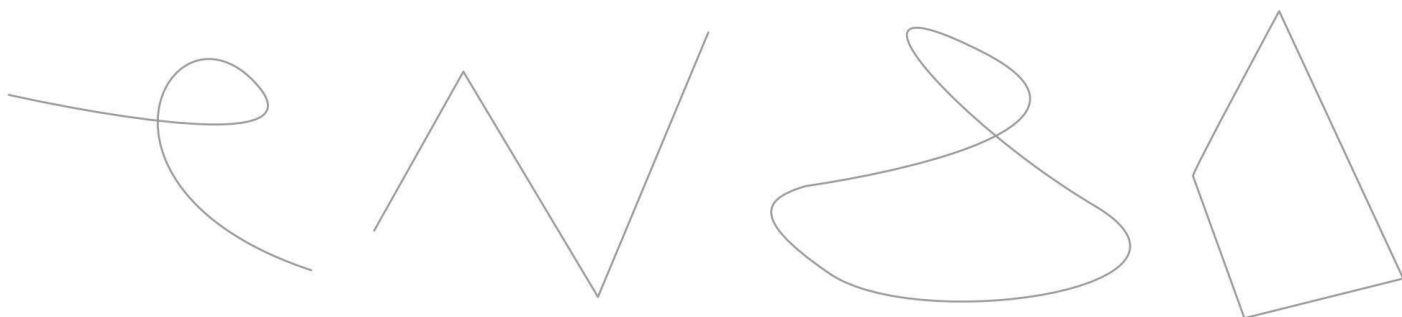
Risposta:

.....

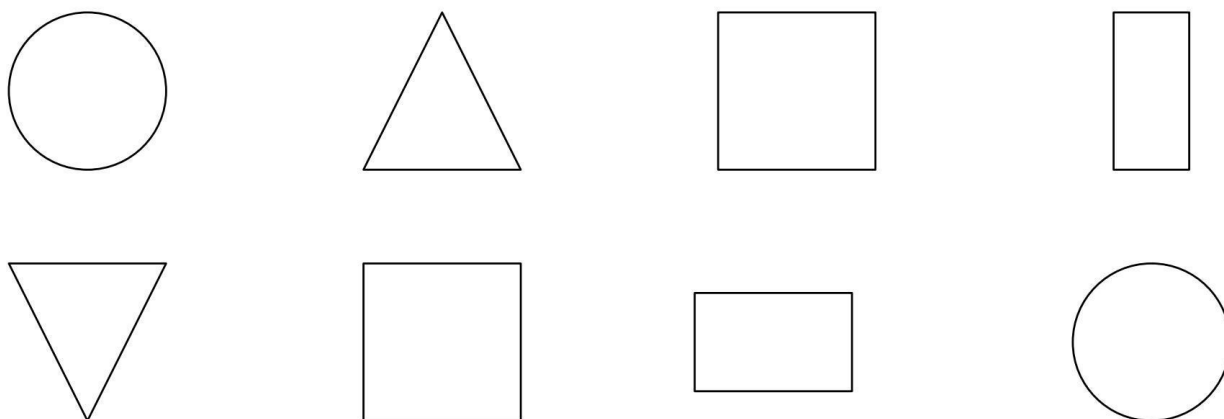
Ripassa di verde il **CONFINE** dello stagno, disegna un albero nella regione **ESTERNA** e tre pesci nella regione **INTERNA**.



Ripassa di blu le **LINEE APERTE** e di rosso le **LINEE CHIUSE**.



Colora di blu i **CERCHI**, di arancione i **QUADRATI**, di verde i **RETTANGOLI** e di giallo i **TRIANGOLI**.



Spazio e figure

Osserva il reticolo e indica se è VERO (V) o FALSO (F).

	A	B	C	D
1				
2				
3				
4				

L'albero sta in C, 1

☐ V ☐ F

La mela sta in A, 2

☐ V ☐ F

L'oca sta in D, 3

☐ V ☐ F

L'aereo sta in C, 3

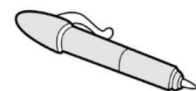
☐ V ☐ F

Disegna gli elementi indicati rispettando le coordinate.

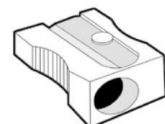
	A	B	C	D
1				
2				
3				
4				



B, 3



C, 2



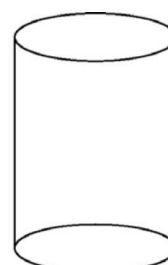
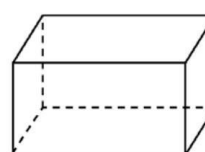
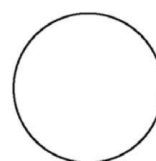
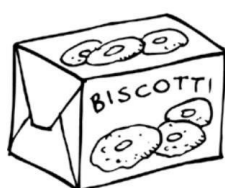
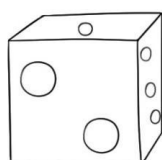
D, 2



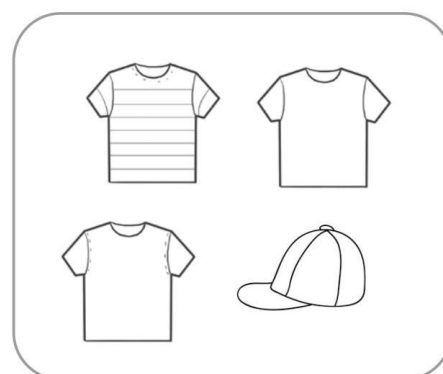
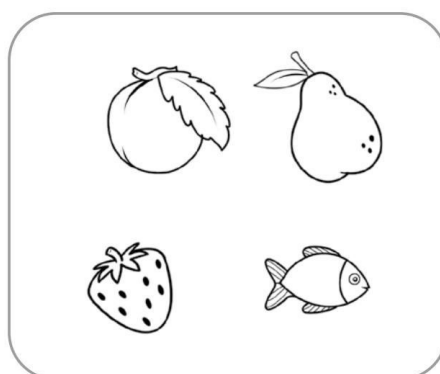
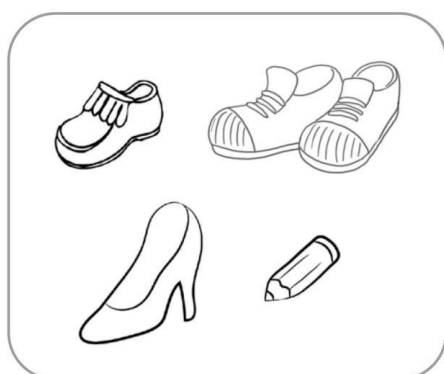
A, 1

Collega con le frecce gli elementi in relazione tra loro.

Ha la forma di

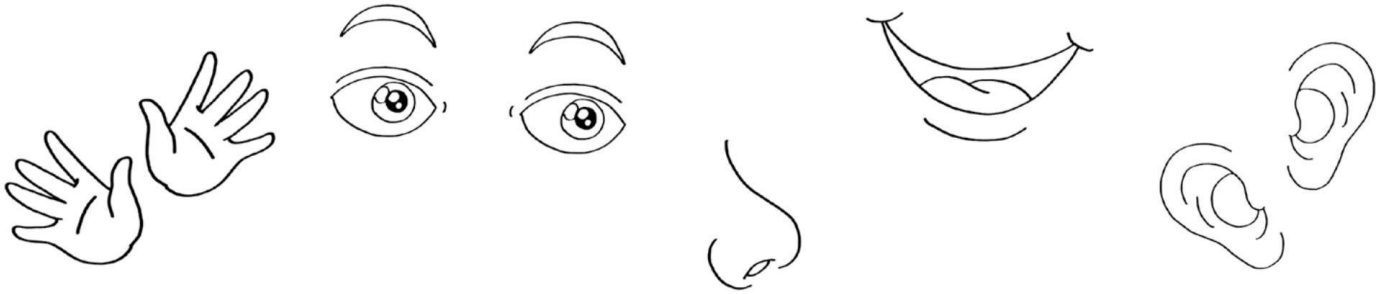


In ogni insieme c'è un intruso. Cancellalo con una **X**.



Scienze

Unisci ogni parte del corpo al senso ad esso collegato.



TATTO

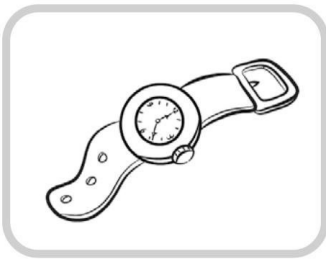
VISTA

GUSTO

UDITO

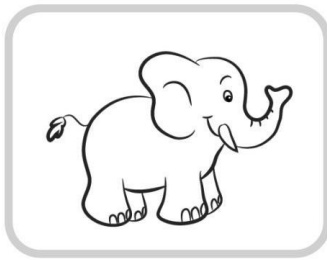
ODORATO

Osserva le immagini e indica con una **X** se sono esseri viventi o non viventi.



vivente

non vivente



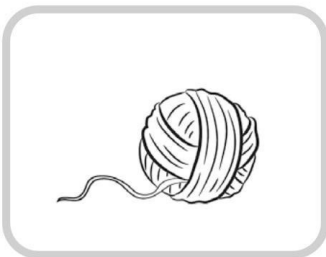
vivente

non vivente



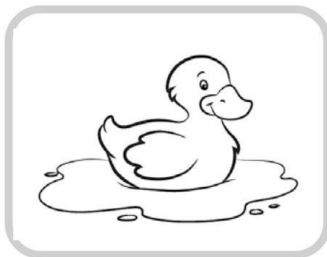
vivente

non vivente



vivente

non vivente



vivente

non vivente

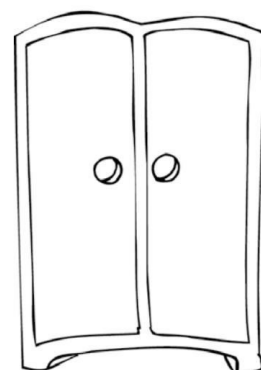


vivente

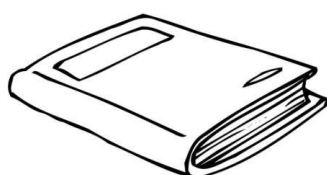
non vivente

Tecnologia

Collega ogni oggetto al nome del materiale con cui è fatto.



LEGNO



CARTA

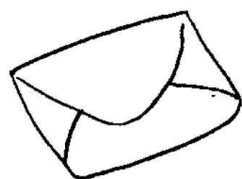


VETRO

METALLO



PLASTICA



STOFFA

